

```

//SR20SN0047-BtWifi_ver1.0 //20230331
//SR20SN0046-BtWifi_ver1.0 //20230331
//SR20SN0045-BtWifi_ver1.0 //20230331
//SR20SN0044-BtWifi_ver1.0 //20230331
//SR20SN0042-BtWifi_ver1.0 //20230119
//SR20SN0043-BtWifi_ver1.0 //20221025

//コントローラごとに割り振る
#define BtName "SR20BT-047"
const char wifiAp_ssid[] = "SR20WiFi-047"; // SSID
const char wifiAp_pass[] = "sr20wifi-047"; // password

/*
ESP-EROOM-32D
フラッシュメモリ：4MB(32Mb)
コンパイル時メモリ不足が発生するのでツールで"Huge APP (3MB No OTA/1MB SPIFFS)"を選択
環境設定でより省gサイナ詳細な情報を表示する コンパイルにチェック
AP mode
*/
/*
*
*          39: GND4
*  1: GND1          38: GND3
*  2: 3V3          37: IO23
*  3: EN           36: IO22
*  4: SENSOR_NP(in)  -----|          35: TXD0
*  5: SENSOR_VN(in)  -----|          34: RXD0
*  6: IO34(in)       -----|          33: IO21
*  7: IO35(in)       -----|          32: NC
*  8: IO32(out)      -----|          31: IO19
*  9: IO33           30: IO18
* 10: IO25   LED_G(out)  29: IO5
* 11: IO26   LED_R(out)  28: IO17   TXD2
* 12: IO27           27: IO16   RXD2
* 13: IO14           26: IO4
* 14: IO12           25: IO0
* 15:GND2 16:IO13 17:SD2 18:SD3 19:CMD 20:CLK 21:SD0 22:SD1 23:IO15 24:IO2
*
*
*/

#include <uTimerLib.h> // interrupt timer module

#include "BluetoothSerial.h"
#if !defined(CONFIG_BT_ENABLED) || !defined(CONFIG_BLUEDROID_ENABLED)
#error Bluetooth is not enabled! Please run `make menuconfig` to and enable it
#endif

//Wifiap mode
#include <WiFi.h>

//#include <EEPROM.h>
//#include "SPIFFS.h"

//Wifista mode
#include <WebServer.h>
//#include <DNSServer.h>// x20220826
#include "SPIFFS.h"

void intervalTimer(void);
void setup_bt(void);
void loop_bt(void);
void setup_wifiAp(void);
void loop_wifiAp(void);
void setup_wifiSta(void);
void loop_wifiSta(void);
void readConfigFile(void);
void webconfig(void);

BluetoothSerial SerialBT;//
WiFiServer server(80);//WebサーバのHTTPならポート番号は80

```

```
//WiFiServerserver(50000);//WebサーバのHTTPならポート番号は80
```

```
char c1 = 0x00, c2 = 0x00, comm_mod = 0x00;
```

```
const int ledR_pin = 25;
```

```
const int ledG_pin = 26;
```

```
int ledR = HIGH, ledG = HIGH;
```

```
int ledR_OffOnBlk = 0, ledG_OffOnBlk = 0;
```

```
int ledRIntervalCnt = 0, ledGIntervalCnt = 0;
```

```
int serial2TxComCnt = 0;
```

```
void intervalTimer() { //0.1s interval
```

```
  //ledR_OffOnBlk = 3; //test
```

```
  switch(ledR_OffOnBlk){
```

```
    case 0:
```

```
      break;
```

```
    case 1://off
```

```
      digitalWrite(ledR_pin, HIGH);
```

```
      break;
```

```
    case 2://on
```

```
      digitalWrite(ledR_pin, LOW);
```

```
      break;
```

```
    case 3://blink 2s
```

```
      ledRIntervalCnt++;
```

```
      if(20<=ledRIntervalCnt){
```

```
        ledRIntervalCnt = 0;
```

```
        if(ledR == HIGH){ ledR = LOW; }
```

```
        else{ ledR = HIGH; }
```

```
        digitalWrite(ledR_pin, ledR); // LEDの点灯／消灯を行う
```

```
      }
```

```
      break;
```

```
    case 4://blink 1s
```

```
      ledRIntervalCnt++;
```

```
      if(10<=ledRIntervalCnt){
```

```
        ledRIntervalCnt = 0;
```

```
        if(ledR == HIGH){ ledR = LOW; }
```

```
        else{ ledR = HIGH; }
```

```
        digitalWrite(ledR_pin, ledR); // LEDの点灯／消灯を行う
```

```
      }
```

```
      break;
```

```
    case 5://blink 0.5s
```

```
      ledRIntervalCnt++;
```

```
      if(5<=ledRIntervalCnt){
```

```
        ledRIntervalCnt = 0;
```

```
        if(ledR == HIGH){ ledR = LOW; }
```

```
        else{ ledR = HIGH; }
```

```
        digitalWrite(ledR_pin, ledR); // LEDの点灯／消灯を行う
```

```
      }
```

```
      break;
```

```
    case 6://blink 0.3s
```

```
      ledRIntervalCnt++;
```

```
      if(3<=ledRIntervalCnt){
```

```
        ledRIntervalCnt = 0;
```

```
        if(ledR == HIGH){ ledR = LOW; }
```

```
        else{ ledR = HIGH; }
```

```
        digitalWrite(ledR_pin, ledR); // LEDの点灯／消灯を行う
```

```
      }
```

```
      break;
```

```
    case 7://blink 0.1s
```

```
      ledRIntervalCnt++;
```

```
      if(1<=ledRIntervalCnt){
```

```
        ledRIntervalCnt = 0;
```

```
        if(ledR == HIGH){ ledR = LOW; }
```

```
        else{ ledR = HIGH; }
```

```
        digitalWrite(ledR_pin, ledR); // LEDの点灯／消灯を行う
```

```
      }
```

```
      break;
```

```
    default:
```

```
      ledR_OffOnBlk = 0;
```

```
  }
```

```

//LED_G
//ledG_OffOnBlk = 4;//test // 1:off 2:on 3:blk2s 4:blk1s 5:blk0.5s 6:blk0.3 7:blk0.1s
switch(ledG_OffOnBlk){
  case 0:
    break;
  case 1://off
    digitalWrite(ledG_pin, HIGH);
    break;
  case 2://on
    digitalWrite(ledG_pin, LOW);
    break;
  case 3://blink 2s
    ledGIntervalCnt++;
    if(20<=ledGIntervalCnt){
      ledGIntervalCnt = 0;
      if(ledG == HIGH){ ledG = LOW; }
      else{ ledG = HIGH;}
      digitalWrite(ledG_pin, ledG); // LEDの点灯／消灯を行う
    }
    break;
  case 4://blink 1s
    ledGIntervalCnt++;
    if(10<=ledGIntervalCnt){
      ledGIntervalCnt = 0;
      if(ledG == HIGH){ ledG = LOW; }
      else{ ledG = HIGH;}
      digitalWrite(ledG_pin, ledG); // LEDの点灯／消灯を行う
    }
    break;
  case 5://blink 0.5s
    ledGIntervalCnt++;
    if(5<=ledGIntervalCnt){
      ledGIntervalCnt = 0;
      if(ledG == HIGH){ ledG = LOW; }
      else{ ledG = HIGH;}
      digitalWrite(ledG_pin, ledG); // LEDの点灯／消灯を行う
    }
    break;
  case 6://blink 0.3s
    ledGIntervalCnt++;
    if(3<=ledGIntervalCnt){
      ledGIntervalCnt = 0;
      if(ledG == HIGH){ ledG = LOW; }
      else{ ledG = HIGH;}
      digitalWrite(ledG_pin, ledG); // LEDの点灯／消灯を行う
    }
    break;
  case 7://blink 0.1s
    ledGIntervalCnt++;
    if(1<=ledGIntervalCnt){
      ledGIntervalCnt = 0;
      if(ledG == HIGH){ ledG = LOW; }
      else{ ledG = HIGH;}
      digitalWrite(ledG_pin, ledG); // LEDの点灯／消灯を行う
    }
    break;
  default:
    ledG_OffOnBlk = 0;
}
if( 0 < serial2TxComCnt ){
  serial2TxComCnt--;
}
}

int serial2NonSignalCnt=0;
void setup()
{
  delay(100);//100ms
  //Serial.begin(115200);

```

```

Serial.begin(9600);
Serial.println("SETUP0123456789123456");

Serial2.begin(9600);
pinMode(ledR_pin, OUTPUT); // set the LED_R pin mode
pinMode(ledG_pin, OUTPUT); // set the LED_G pin mode
delay(10);
Serial.println("SETUP0123456789");

digitalWrite(ledR_pin, HIGH); //LED_R(25) OFF
digitalWrite(ledG_pin, HIGH); //LED_G(26) OFF

TimerLib.setInterval_us(intervalTimer, 100000); // 0.1秒ごとにintervalTimer関数を実行する

ledG_OffOnBlk = 7; // 1:off 2:on 3:blk2s 4:blk1s 5:blk0.5s 6:blk0.3 7:blk0.1s
do{
delay(10); //10ms
if (Serial2.available()) { // if there's bytes to read from the client,
  c2 = Serial2.read(); // read a byte, then
  Serial.write(c2); // print it out the serial monitor
  switch(c2){ //com_mode 設定
  default:// SR20 P51=0000 の時 最初に'SunRay'が入ってくる。
    comm_mod = 0x30;
    Serial.println("default");
  case 0x30://"0" //Bluetooth(RN42-I/RM)
    comm_mod = 0x30;
    Serial.println("Bluetooth0");
    ledG_OffOnBlk = 2; // 1:off 2:on 3:blk2s 4:blk1s 5:blk0.5s 6:blk0.3 7:blk0.1s
    setup_bt();
    break;
  case 0x31://"1" //Bluetooth(ESP32)
    comm_mod = 0x31;
    Serial.println("Bluetooth1");
    Serial2.print("1");
    ledG_OffOnBlk = 2; // 1:off 2:on 3:blk2s 4:blk1s 5:blk0.5s 6:blk0.3 7:blk0.1s
    setup_bt();
    break;
  case 0x32://"2" //WiFiAp
    comm_mod = 0x32;
    Serial.println("WiFiAp2");
    Serial2.print("2");
    ledG_OffOnBlk = 4; // 1:off 2:on 3:blk2s 4:blk1s 5:blk0.5s 6:blk0.3 7:blk0.1s
    setup_wifiAp();
    break;
  case 0x33://"3" //WiFiSta
    comm_mod = 0x33;
    Serial.println("WiFiSta3");
    Serial2.print("3");
    ledG_OffOnBlk = 5; // 1:off 2:on 3:blk2s 4:blk1s 5:blk0.5s 6:blk0.3 7:blk0.1s
    setup_wifiSta();
    break;
  };
} //if (Serial2.available()) {
else{
  //Serial.println("serial2NonSignalCnt++");
  serial2NonSignalCnt++;
  if( 200<serial2NonSignalCnt ){//信号が2秒間来ないときbluetoothとして
    Serial.println("TimeOut:Bluetooth");
    comm_mod = 0x30;
    Serial.println("Bluetooth0");
    ledG_OffOnBlk = 2; // 1:off 2:on 3:blk2s 4:blk1s 5:blk0.5s 6:blk0.3 7:blk0.1s
    setup_bt();
  }
}
}while(!comm_mod); // comm_mod が設定されるまでLoop
}

char i;
void loop(){
  switch(comm_mod){ //com mode

```

```

case 0x30://"0" //Bluetooth(RN42-I/RM)
    Serial.print(comm_mod);
    Serial.println("Bluetooth");
    loop_bt();
    break;
case 0x31://"1" //Bluetooth(ESP32)
    Serial.print(comm_mod);
    Serial.println("Bluetooth");
    loop_bt();
    break;
case 0x32://"2" //WiFiAp
    Serial.print(comm_mod);
    Serial.println("WiFiAp");
    loop_wifiAp();
    break;
case 0x33://"3" //WiFiSta
    Serial.print(comm_mod);
    Serial.println("WiFiSta");
    loop_wifiSta();
    break;
default:
    break;
};
};

//#define BtName "SR20BT-01" //先頭で設定 機種ごと変わる
void setup_bt(){ //BlueTooth
    SerialBT.begin(BtName); //Bluetooth device name
    Serial.println(BtName);
    Serial.println("The device started, now you can pair it with bluetooth!");
}

void loop_bt(){
    while(1){
        //if (SerialBT.available()) {
        while (SerialBT.available()) {
            c1 = SerialBT.read();
            Serial.write(c1); // print it out the serial monitor
            Serial2.write(c1); // to SR20
        }
        //if (Serial2.available()) {
        while (Serial2.available()) {
            c2 = Serial2.read(); // from SR20
            Serial.write(c2); // print it out the serial monitor
            SerialBT.write(c2);
            serial2TxComCnt = 10; // 1s in ( void intervalTimer() { //01s interval )
        }
        if(c2=='#'){ Serial.println(); c2 = 0; }
        if(serial2TxComCnt){ // in void intervalTimer() (serial2TxComCnt--)
            ledR_OffOnBlk = 7; // 1:off 2:on 3:blk2s 4:blk1s 5:blk0.5s 6:blk0.3 7:blk0.1s
        }
        else{
            ledR_OffOnBlk = 1; // 1:off 2:on 3:blk2s 4:blk1s 5:blk0.5s 6:blk0.3 7:blk0.1s
        }
    }
}

//#define WifiApSsid "SR20WiFi-01" //先頭で設定 機種ごと変わる //#define で設定できない?
//#define WifiApPass "sr20wifi-16" //先頭で設定 機種ごと変わる
void setup_wifiAp(){
    /*
    const char ssid[] = "SR20WiFi-16"; // SSID
    //const char ssid[] = WifiApSsid; // SSID //#define で設定できない?
    const char pass[] = "sr20wifi-16"; // password
    //const char pass[] = WifiApPass; // password //#define で設定できない?
    const IPAddress ip(10, 0, 0, 1); // IPアドレス
    const IPAddress subnet(255, 255, 255, 0); // サブネットマスク

    WiFi.softAP(ssid, pass); // SSIDとパスの設定
    */
}

```

```

//const char wifiAp_ssid[]="SR20WiFi-16"; // SSID //先頭で設定
//const char wifiAp_pass[] = "sr20wifi-16"; // password //先頭で設定
const IPAddress ip(10, 0, 0, 1); // IPアドレス
const IPAddress subnet(255, 255, 255, 0); // サブネットマスク

WiFi.disconnect();
WiFi.mode(WIFI_AP); //ESP32をAPモードにします

//アクセスポイントを起動する
WiFi.softAP(wifiAp_ssid, wifiAp_pass); // SSIDとパスの設定

delay(100); // 追記：このdelayを入れないと失敗する場合がある
WiFi.softAPConfig(ip, ip, subnet); // IPアドレス、ゲートウェイ、サブネットマスクの設定

IPAddress sr20IP = WiFi.softAPIP(); // WiFi.softAPIP()でWiFi起動
delay(10);
/* Start Web Server server */
server.begin(); // サーバーを起動(htmlを表示させるため)

// 各種情報を表示
Serial.print("WifiAp_SSID: ");
Serial.println(wifiAp_ssid);
Serial.print("WifiAP IP address: ");
Serial.println(sr20IP);
Serial.println("Server start!");
//while(1){ }
}

void loop_wifiAp(){
while(1){
WiFiClient client = server.available(); // listen for incoming clients
//if (client) { // if you get a client,
while (client) { // if you get a client,
//Serial.println("New Client."); // print a message out the serial port
while (client.connected()) { // loop while the client's connected
//clientStopCnt = 1;
// if (client.available()) { // if there's bytes to read from the client,
// String line = client.readStringUntil('\n'); // Get Line data until '\n'
// Serial.print(line);
// Serial2.print(line);
// }

//if (client.available()) { // if there's bytes to read from the client,
while (client.available()) { // これが早い!! これはだめ 最初にSC、、、をskysafariからおくってこない
c1 = client.read(); // read a byte, then
Serial.write(c1); // print it out the serial monitor
Serial2.write(c1); // to SR20
}

//if (Serial2.available()) { // if there's bytes to read from the Serial2,
while (Serial2.available()) {
c2 = Serial2.read(); // read a byte, then
Serial.write(c2); // print it out the serial monitor
client.write(c2); // from SR20
serial2TxComCnt = 10;//1s in ( void intervalTimer() { //01s interval )
}
if(c2=='#'){ Serial.println(); c2 = 0; }
}
/*
// close the connection:
client.stop();
Serial.println("Client Disconnected.");
*/
}

if(serial2TxComCnt){// in void intervalTimer() (serial2TxComCnt--)
ledR_OffOnBlk = 7;// 1:off 2:on 3:blk2s 4:blk1s 5:blk0.5s 6:blk0.3 7:blk0.1s
}
else{
ledR_OffOnBlk = 1;// 1:off 2:on 3:blk2s 4:blk1s 5:blk0.5s 6:blk0.3 7:blk0.1s
}
}
}
}

```

```

}
}
}

//Wifista mode
const IPAddress apIP(192,168,1,100);
//const IPAddress subnet(255, 255, 255, 0); // サブネットマスク
WebServer webServer(80); //ポート番号は80
//WebServer webServer(50000); //ポート番号は80
//const char* WIFIMGR_ssid = "WIFIMGR_ESP32";

//const char* WIFIMGR_ssid = "WiFiManager_forSR20"; //ver2
const char WIFIMGR_ssid[] = "WiFiManager_forSR20"; //ver2
//const char* WIFIMGR_pass = "xxxxxxxx";
const char WIFIMGR_pass[] = "xxxxxxxx";

//DNSServer dnsServer; //x20220826

//const char* ssid = "106F3FD9B204";
//const char* password = "sxg9vv3dxawf8";
// parameters setting
const String defaultSSID = "myssid";
const String defaultPASSWD = "12345678";
String ssid = defaultSSID;
String passwd = defaultPASSWD;

// scan SSID
#define SSIDLIMIT 30
String ssid_rssi_str[SSIDLIMIT];
String ssid_str[SSIDLIMIT];

// SPIFFS config filename
const char* configfile = "/contig.txt";

void setup_wifiSta(){

  //  init filesystem
  if(!SPIFFS.begin(true)){
    Serial.println("SPIFFS Mount Failed");
  }
  // read config from SPIFFS
  Serial.println("read config from SPIFFS");
  readConfigFile();

// Serial.println(ssid.c_str() ); //, passwd.c_str()); //20220826

  // wifi connect
  uint8_t retry = 0;
  WiFi.begin(ssid.c_str(), passwd.c_str());
  while (WiFi.status() != WL_CONNECTED) {
    Serial.print('.');
//    delay(200); // 200ms
    delay(100); // 200ms //20220826
    retry ++;
//    if (retry > 50) { // 200ms x 50 = 10 sec
if (retry > 200) { // 200ms x 50 = 10 sec //20220826
      Serial.println("wifi connection timeout");
      Serial.print('\n');
      Serial2.print('N');//0x4e
      //          01234567890123450123456
//Serial2.println("wifi connection timeout");//x20220816
      webconfig(); // enter webconfig
      // next to reboot
    }
  }
  //Serial.println();//CR+LF
  Serial.println("wifi connection completed");
  Serial.printf("Connected, IP address: ");
  Serial.print(ssid);

```

```

Serial.println(WiFi.localIP());

delay(100); //100ms
Serial.println('Y');
Serial2.println('Y'); //0x59 + LF //usart1 case 30: case 31://SR20側でやり取り
delay(100); //100ms
Serial2.print("WiFi:"); //SR20側で表示 //WiFi:106F3FD9B204
Serial2.println(ssid); //SR20側で表示 //
delay(100); //100ms
Serial2.println(WiFi.localIP()); //SR20側で表示//192.168.0.11
delay(100); //100ms

while(1){
  if (Serial2.available()) { // if there's bytes to read from the client,
    c2 = Serial2.read(); // read a byte, then
    Serial.write(c2);
    if( c2 == 0x62 ){ // shift onpls //"b"(0x62)//SR20側でやり取り
      break;
    }
    else if( c2 == 0x63 ){ // shift keep //"c"(0x63) //SR20側でやり取り
      // saissettei
      webconfig(); // enter webconfig
      // next to reboot
      break;
    }
  }
}

// We start by connecting to a WiFi network

Serial.print("Connecting to ");
Serial.println(ssid);

while (WiFi.status() != WL_CONNECTED) {
  delay(500);
  Serial.print(".");
}

Serial.println("");
Serial.println("WiFi connected.");
Serial.println("IP address: ");
Serial.println(WiFi.localIP());

server.begin();
}

//*****
void webconfig() {

  Serial.println("WebConfig mode: ");
  //Serial.print(""); //0x27
  //Serial2.print(""); //0x27

  configserver();

  uint8_t configloop = 1;
  // uint8_t configloop = 0;
  while (configloop == 1) {
  // dnsServer.processNextRequest();//x20220826
  webServer.handleClient();
  delay(10); //????????????
  }

// digitalWrite(LED_BUILTIN, LOW);

WiFi.disconnect(true);
WiFi.mode(WIFI_OFF);
}

```



```

void configserver() {
  WiFi.disconnect(true);
  WiFi.mode(WIFI_OFF);
  delay(100);
  WiFi.mode(WIFI_AP);
  WiFi.softAP(WIFIMGR_ssid); // no password
//  WiFi.softAP(WIFIMGR_ssid,WIFIMGR_pass); // with password

  delay(200); // Important! This delay is necessary
//  delay(100); // Important! This delay is necessary //20220822 tuika

  WiFi.softAPConfig(apIP,apIP,IPAddress(255,255,255,0));

// dnsServer.setErrorReplyCode(DNSReplyCode::NoError); //x20220826
//  dnsServer.start(53, "*", apIP); //x20220826

  webServer.on("/", wifimgr_top);
  webServer.on("/wifiinput", HTTP_GET, wifiinput);
  webServer.on("/wifiset", HTTP_GET, wifiset);
  webServer.on("/reboot", reboot);
  webServer.on("/doreboot", doreboot);
  webServer.onNotFound(wifimgr_top);
  webServer.begin();
}

String maskpasswd(String passwd){
  String maskpasswd = "";

  for (int i=0; i<passwd.length(); i++) maskpasswd = maskpasswd + "*";
  if (passwd.length() == 0) maskpasswd = "(null)";

  return maskpasswd;
}

void wifimgr_top() {

  String html = Header_str();
  html += "<a href='/wifiinput'>WIFI setup</a>";
//  html += "<a href='/wifiinput'><button>WIFI setup</button></a>"; //test <button>
  html += "<hr><h3>Current Settings</h3>";
  html += "SSID: " + ssid + "<br>";
  html += "passwd: " + maskpasswd(passwd) + "<br>";
  html += "<hr><p><center><a href='/reboot'>Reboot</a></center>";
  html += "</body></html>";
  webServer.send(200, "text/html", html);
}

//スタイルシート
String Header_str() {
  String html = "";
  html += "<!DOCTYPE html><html><head>";
  html += "<meta name='viewport' content='width=device-width, initial-scale=1.3'>";
  html += "<meta http-equiv='Pragma' content='no-cache'>";
  html += "<meta http-equiv='Cache-Control' content='no-cache'></head>";
  html += "<meta http-equiv='Expires' content='0'>";
  html += "<style>";
//  html += "a:link, a:visited { background-color: #009900; color: white; padding: 5px 15px;";
  html += "a:link, a:visited { background-color: green; color: white; padding: 6px 15px;"; // 押す前
  html += "text-align: center; text-decoration: none; display: inline-block;"; //上から続き
//  html += "a:hover, a:active { background-color: green;"; //押したとき
  html += "a:hover, a:active { background-color: #7CFC00; color: black;"; //押したとき Grass Green

  html += "bo32 { background-color: #EEEEEE;";
  html += "input[type=button], input[type=submit], input[type=reset] {";
  html += "background-color: #000099; border: none; color: white; padding: 5px 20px;";
  html += "text-decoration: none; margin: 4px 2px;";
  html += "</style>";
  html += "<body>";
//  html += "<h2>WIFIMGR</h2>";
  html += "<h2>WiFi Manager(Station mode) for SR20</h2>"; //ver2

```

```

return html;
}

void InitialConfigFile(){
  Serial.printf("SPIFFS initial file: %s\n", configfile);

  ssid = defaultSSID;
  passwd = defaultPASSWD;

  WriteConfigFile();
}

//*****
void WriteConfigFile(){

  ssid.trim();
  passwd.trim();

  Serial.printf("SPIFFS writing file: %s\n", configfile);
  File fw = SPIFFS.open(configfile, "w");
  fw.println(ssid);
  fw.println(passwd);
  fw.close();

  delay(100);
}

//*****
void readConfigFile(){
  String numstr;
  Serial.printf("SPIFFS reading file: %s\n", configfile);
  File fr = SPIFFS.open(configfile, "r");
  if (fr) {
    //if (0) {
      ssid = fr.readStringUntil('\n');
      ssid.trim();
      if (ssid == "") ssid = defaultSSID;
      passwd = fr.readStringUntil('\n');
      passwd.trim();
      if (passwd == "" && ssid == defaultSSID) passwd = defaultPASSWD;

      fr.close();

    } else {
      //InitialConfigFile
      Serial.println("read open error");
      Serial.print("SPIFFS data seems clash. Default load...");
      InitialConfigFile();
    }
}

//*****
void DeleteConfigFile(){
  SPIFFS.remove(configfile);
  SPIFFS.end();
}

void wifiinput() {
  String html = Header_str();
  html += "<a href='/'>TOP</a> ";
  html += "<hr><p>";
  html += "<h3>WiFi Selector</h3>";
  html += WIFI_Form_str();
  html += "<br><hr><p><center><a href='/'>Cancel</a></center>";
  html += "</body></html>";
  webServer.send(200, "text/html", html);
}

```

```

/*****
StringWiFi_Form_str(){

Serial.println("wifi scan start");

// WiFi.scanNetworks will return the number of networks found
uint8_t ssid_num = WiFi.scanNetworks();
Serial.println("scan done\r\n");

if (ssid_num == 0) {
  Serial.println("no networks found");
} else {
  Serial.printf("%d networks found\r\n\r\n", ssid_num);
  if (ssid_num > SSIDLIMIT) ssid_num = SSIDLIMIT;
  for (int i = 0; i < ssid_num; ++i) {
    ssid_str[i] = WiFi.SSID(i);
    String wifi_auth_open = ((WiFi.encryptionType(i) == WIFI_AUTH_OPEN)?" ":"*");
    ssid_rssi_str[i] = ssid_str[i] + " (" + WiFi.RSSI(i) + "dBm)" + wifi_auth_open;
    ssid_rssi_str[i] = ssid_str[i] + wifi_auth_open;
    Serial.printf("%d: %s\r\n", i, ssid_rssi_str[i].c_str());
    delay(10);
  }
}

String str = "";
str += "SSID:";
str += "<form action='/wifiset' method='get'>";
str += "<select name='ssid' id='ssid'>";
for(int i=0; i<ssid_num; i++){
  str += "<option value=" + ssid_str[i] + ">" + ssid_rssi_str[i] + "</option>";
}
str += "<option value=" + ssid + ">" + ssid + "(current)</option>";
if (ssid != defaultSSID){
  str += "<option value=" + defaultSSID + ">" + defaultSSID + "(default)</option>";
}
str += "</select><br>\r\n";
str += "Password:<br><input type='password' name='passwd' value='" + passwd + "'>";
str += "<br><input type='submit' value='set'>";
str += "</form><br>";
str += "<script>document.getElementById('ssid').value = '" + ssid + "';</script>";
return str;
}

void wifiset(){

ssid = webServer.arg("ssid");
passwd = webServer.arg("passwd");
ssid.trim();
passwd.trim();

WriteConfigFile();

// 「/」に転送
webServer.sendHeader("Location", String("/"), true);
webServer.send(302, "text/plain", "");
}

void reboot() {
  String html = Header_str();
  html += "<hr><p>";
  html += "<h3>reboot confirmation</h3><p>";
  html += "Are you sure to reboot?<p>";
  html += "<center><a href='/doreboot'>YES</a> <a href='/'>no</a></center>";
  html += "<p><hr>";
  html += "</body></html>";
  webServer.send(200, "text/html", html);
}

void doreboot() {

```

```

String html = Header_str();
html += "<hr><p>";
html += "<h3>rebooting</h3><p>";
html += "The setting WiFi connection will be disconnected...<p>";
html += "<hr>";
html += "</body></html>";
webServer.send(200, "text/html", html);

// reboot esp32
Serial.println("reboot esp32 now.");
Serial2.print("c");//reboot

// digitalWrite(LED_BUILTIN, LOW);

// delay(2000); // hold 2 sec
delay(1000); // hold 1 sec
ESP.restart(); // restart ESP32
}

void loop_wifiSta(){
  while(1){
    WiFiClient client = server.available(); // listen for incoming clients
    //if (client) { // if you get a client,
    while (client) { // if you get a client,
      //Serial.println("New Client."); // print a message out the serial port
      while (client.connected()) { // loop while the client's connected
//        if (client.available()) { // if there's bytes to read from the client,
//          String line = client.readStringUntil('\n'); // Get Line data until '\n'
//          Serial.print(line);
//          Serial2.print(line);
//        }

//if (client.available()) { // if there's bytes to read from the client,
while (client.available()) { // これが早い！！
  c1 = client.read(); // read a byte, then
  Serial.write(c1); // print it out the serial monitor
  Serial2.write(c1); // to SR20
}

//if (Serial2.available()) { // if there's bytes to read from the client,
while (Serial2.available()) { // if there's bytes to read from the client,
  c2 = Serial2.read(); // read a byte, then
  Serial.write(c2); // print it out the serial monitor
  client.write(c2); // from SR20
  serial2TxComCnt = 10;//1s in ( void intervalTimer() { //01s interval )
}
  if(c2=='#'){ Serial.println(); c2 = 0; }
}
/*
// close the connection:
client.stop();
Serial.println("Client Disconnected.");
*/
}
if(serial2TxComCnt){// in void intervalTimer() (serial2TxComCnt--)
  ledR_OffOnBlk = 7;// 1:off 2:on 3:blk2s 4:blk1s 5:blk0.5s 6:blk0.3 7:blk0.1s
}
else{
  ledR_OffOnBlk = 1;// 1:off 2:on 3:blk2s 4:blk1s 5:blk0.5s 6:blk0.3 7:blk0.1s
}
}
}
}

```